BTEC Assignment Brief

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| Qualification | A-level Computing |
| Unit or Component number and title | 1 |
| Learning aim(s)  (For NQF/RQF only) | Computer Science |
| Assignment title | A-level computing project |
| Assessor | Enter Name of Assessor |
| Hand out date | Sep 05, 2022 |
| Hand in deadline | Apr 18, 2023 |
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| Vocational Scenario or Context | Create a project for Computer science that has a lot of complexity |
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| Task 1 | Create a project for Computer science that has a lot of complexity |
| Checklist of evidence required | Create a project for Computer science that has a lot of complexity |
| Criteria covered by this task: | |
| Unit/Criteria reference | To achieve the criteria, you must show that you are able to: |
| 1 / Analysis | Max 10 Marks |
| 1 / Design | Max 15 Marks |
| 1 / Developing the Coded Solution | Max 25 Marks |
| 1 / Testing to inform development | Max 10 Marks |
| 1 / Evaluation | Max 20 Marks |
| 1 / Evaluation of Solution | 15 Marks |
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| Sources of information to support you with this Assignment | Create a project for Computer science that has a lot of complexity | | |
| Other assessment materials attached to this Assignment Brief | *e.g. work sheets, risk assessments, case study* | | |
| **FOR L1/2 FIRSTS ONLY:** If you have not achieved the Level 2 criteria, your work will be assessed to determine if the following Level 1 criteria have been met. | | | |
| To achieve the criteria, you must show that you are able to: | | Unit | Criterion reference |
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